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A PRIVACY-PRESERVING DIFFUSION STRATEGY OVER MULTITASK NETWORKS

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ABSTRACT

We develop a privacy-preserving distributed strategy over multitask diffusion networks, where each agent is interested in not only improving its local inference performance via in-network cooperation, but also protecting its own individual task against privacy leakage. In the proposed strategy, at each time instant, each agent sends a noisy estimate, which is its local intermediate estimate corrupted by a zero-mean additive noise, to its neighboring agents. We derive a sufficient condition to determine the amount of noise to add to each agent's intermediate estimate to achieve an optimal trade-off between the steady-state network mean-square-deviation and an inference privacy constraint. We show that the proposed noise powers are bounded and convergent, which leads to mean-square convergence of the proposed privacy-preserving multitask diffusion scheme. Simulation results demonstrate that the proposed strategy is able to balance the trade-off between estimation accuracy and privacy preservation.

Index Terms— Distributed strategies, diffusion strategies, multitask networks, privacy preservation, additive noises

1. INTRODUCTION

In multitask diffusion networks, a set of interconnected agents work collaboratively to estimate different but related parameters of interest [1]. In order to make use of the relationship between different tasks for better inference performance, local estimates are exchanged amongst agents within the same neighborhood. However, each agent may wish to protect its own local parameters of interest and prevent other agents in the network from accurately inferring these parameters. Sharing its local estimate may raise privacy concerns. For example, in an Internet of Things (IoT) network, sensors are deployed in smart grids, traffic monitoring, health monitoring, home monitoring and other applications [2–4]. Although different IoT or edge computing devices may have their local objectives, they can exchange information with each other or service providers [5–8] to improve inferences and services. This may lead to unnecessary privacy leakage.

To protect the privacy of the data being exchanged between agents in a distributed network, the works [9–14] propose local differential privacy mechanisms, while [15–18] develop privacy-preserving distributed data analytics. However, these approaches may lead to a significant trade-off in estimation accuracy as they do not specifically protect the privacy of the parameters of interest. To achieve inference privacy in a decentralized IoT network, [19–23] propose nonparametric approaches with information privacy guarantees, while [24–27] propose to map the agents' raw observations into a lower dimensional subspace. These inference privacy works assume that all agents in the network are interested in inferring the same parameters or hypothesis of interest.

The objective of this work is to develop a privacy-preserving diffusion strategy over multitask networks, which balances the trade-off between estimation accuracy and privacy preservation of agents' local parameters or tasks. Specifically, we consider multitask estimation problems where the unknown parameters of interest within each neighborhood are linearly related with each other [1]. Such problems widely exist in applications such as electrical networks, telecommunication networks, and pipeline networks [1]. Different from the strategy in [1], which does not take privacy preservation into consideration, we propose to sanitize each agent's intermediate estimate before sharing it with its neighbors by adding an appropriate zero-mean noise to the intermediate estimate. We study how to design the power of the noise added to optimize the trade-off between the network mean-square-deviation (MSD) and the inference privacy of each agent's local parameters, measured by its neighbors' mean-square error in estimating the agent's local parameters. In addition, the reference [28] considers data privacy of the agents' local measurements in a single-task network, which is different from this paper in network settings and privacy mechanisms.

The rest of this paper is organized as follows. In Section 2, we formulate the multitask estimate problem considered in this paper. A privacy-preserving multitask diffusion scheme is then proposed to solve the problem in Section 3, where a zero-mean additive noise is added to the intermediate estimate that is communicated to the neighboring agents. We study the choice guideline for powers of the additive noises, and examine the boundedness and convergence of the proposed powers in Section 4. We present the simulation results in Section 5. Section 6 concludes the paper. Due to space constraint, we omit several technical details and all proofs in this paper. We refer the reader to [29] for an extended version of this paper.

Notations: We use lowercase letters to denote vectors and scalars, uppercase letters for matrices, plain letters for deterministic variables, and boldface letters for random variables. We also use $(\cdot)^{\mathsf{T}}$ to denote transposition, $(\cdot)^{-1}$ for matrix inversion, $\mathrm{Tr}\,(\cdot)$ for the trace of a matrix, $\mathrm{col}\,\{\cdot\}$ for a column vector, $\mathrm{row}\,\{\cdot\}$ for a row vector, $\|\cdot\|$ for the two-induced norm of a matrix or the Euclidean norm of a vector, and $\otimes$ for Kronecker product.

2. LINEARLY RELATED MULTITASK NETWORK

In this section, we present our system model, and give a brief introduction to multitask networks, where neighboring agents' tasks are linearly related. Consider a strongly-connected network of N agents, where information can flow in either direction between any two connected agents [30]. At each time instant i, each agent k has

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access to a scalar observation $d_k(i)$, and an $M_k \times 1$ regression vector $u_k(i)$. The random data $\{\boldsymbol{d}_k(i), \boldsymbol{u}_k(i)\}$ are related via the linear regression model

$$\boldsymbol{d}_k(i) = \boldsymbol{u}_k^{\mathsf{T}}(i)\boldsymbol{w}_k^o + \boldsymbol{v}_k(i) \tag{1}$$

where the scalar $\boldsymbol{v}_k(i)$ is measurement noise, $\boldsymbol{w}_k^o$ is an $M_k \times 1$ unknown *random* vector, with mean $\mathbb{E}\boldsymbol{w}_k^o$ and covariance matrix

$$W_{kk} = \mathbb{E}\left[(\boldsymbol{w}_k^o - \mathbb{E}\boldsymbol{w}_k^o)(\boldsymbol{w}_k^o - \mathbb{E}\boldsymbol{w}_k^o)^{\mathsf{T}}\right]. \tag{2}$$

Note that although we assume that the parameter vector $\boldsymbol{w}_k^o$ is random instead of being a deterministic parameter vector, like most of the literature on diffusion strategies [1, 28, 30], we assume that the parameter vector $\boldsymbol{w}_k^o$ is fixed at a certain realization w_k^o during the diffusion estimation process. Since our goal is to develop inference privacy mechanisms that lead to high estimation errors, on average, of agent k's local parameters $\boldsymbol{w}_k^o$ by other agents $\{\ell \neq k\}$, we adopt a Bayesian framework for the privacy criterion.

We make the following assumptions regarding model (1): (a) firstly, the measurement noise $\boldsymbol{v}_k(i)$ is white over time, with zero mean, and a variance of $\sigma_{v,k}^2$; (b) secondly, the regression data $\{\boldsymbol{u}_k(i)\}$ are zero-mean, white over time and space with $\mathbb{E}\boldsymbol{u}_k(i)\boldsymbol{u}_k^{\mathsf{T}}(i) = R_{u,k}$, where $R_{u,k}$ is symmetric positive definite; and (c) thirdly, the random data $\{\boldsymbol{w}_k^o, \boldsymbol{u}_\ell(i), \boldsymbol{v}_m(j)\}$ are independent of each other for any agent k, ℓ, m and any time instant i, j.

The objective of each agent k is to find the minimizer of the following mean-square-error cost function:

$$J_k(w_k) = \mathbb{E}\left[(\boldsymbol{d}_k(i) - \boldsymbol{u}_k^{\mathsf{T}}(i)w_k)^2 \,\middle|\, \boldsymbol{w}_k^o = w_k^o\right]. \tag{3}$$

Let $\mathcal{N}_k$ be the set of all neighboring agents of agent k, including agent k itself. Assume that neighboring tasks $\{\boldsymbol{w}_k^o, \boldsymbol{w}_\ell^o\}$ for any $\ell \in \mathcal{N}_k$ are involved in at least one linear equality [1]. Then, the objective for the entire network is to find the optimal solution to the following constrained optimization problem [1]:

$$\begin{aligned} \min_{w_1,\ldots,w_N} \; & J(w_1,\ldots,w_N) = \sum_{k=1}^{N} J_k(w_k) \\ \text{s.t.} \; & \sum_{k\in\mathcal{I}_q} D_{qk}w_k + b_q = 0, \text{ for } q = 1,\ldots,Q \end{aligned} \tag{4}$$

where the subscript "q" is the index of the linear equality, the set $\mathcal{I}_q$ includes all agents involved in the q-th equality, the coefficient matrix D_{qk} and constant vector b_q are of size $L_q \times M_k$ and $L_q \times 1$, respectively. Let $w = \text{col}\{w_1, \ldots, w_N\}$. We proceed to rewrite the constraints in (4) more compactly $\mathcal{D}w + b = 0$, where matrix $\mathcal{D}$ is a $Q \times N$ block matrix with blocks $\{D_{qk}\}$ for any $q = 1, \ldots, Q$ and $k = 1, \ldots, N$, and vector b is a $Q \times 1$ block vector with blocks $\{b_q\}$ for any $q = 1, \ldots, Q$. Let j_k be the total number of linear equalities that agent k is involved in. We make the same assumption as [1] below.

Assumption 1. *(Linear equality) Each agent k is involved in at least one linear equality constraint,* i.e.*, $j_k \geq 1$. Each agent k has access to all j_k linear equalities that it is involved in. In addition, all agents involved in these j_k linear equalities are inside $\mathcal{N}_k$,* i.e.*, $\mathcal{I}_q \subset \mathcal{N}_k$ for any $k \in \mathcal{I}_q$. Matrix $\mathcal{D}$ is full row-rank.*

As demonstrated in [1], each agent k can benefit through cooperation with neighboring agents by sharing their local parameter estimates with their neighbors, which enables it to leverage the linear relationships, *i.e.,* the linear equality constraints in (4), and its neighbors' parameter estimates to improve its own inference accuracy. In this paper, we consider the scenario where agent k also wants to prevent other agents from inferring its own task $\boldsymbol{w}_k^o$. Thus, a privacy-preserving distributed solution is required to balance the trade-off between estimation accuracy and privacy protection of the individual tasks.

3. PRIVACY-PRESERVING DIFFUSION STRATEGY

In this section, we propose a simple inference privacy mechanism to protect each agent's local task by adding noise to its intermediate estimate before sharing with its neighbors. We then propose a utility-privacy optimization trade-off to determine the amount of noise to add. We start off with some definitions, which are required to describe our privacy-preserving diffusion strategy.

Let $i_q = |\mathcal{I}_q|$ be the number of agents that are involved in the q-th constraint. Let

$$\mathcal{D}_q = \text{row}\{D_{q\ell}\}_{\ell\in\mathcal{I}_q} \tag{5}$$

be a $1 \times i_q$ block matrix, which collects all the coefficient matrices that are defined by the q-th constraint. Let $M_q = \sum_{\ell\in\mathcal{I}_q} M_\ell$. Define

$$\mathcal{P}_q = I_{M_q} - \mathcal{D}_q^{\mathsf{T}}(\mathcal{D}_q\mathcal{D}_q^{\mathsf{T}})^{-1}\mathcal{D}_q \tag{6}$$

$$f_q = \mathcal{D}_q^{\mathsf{T}}(\mathcal{D}_q\mathcal{D}_q^{\mathsf{T}})^{-1}b_q \tag{7}$$

where I_M denotes an $M \times M$ identity matrix. Now, we rewrite the $i_q \times i_q$ block matrix $\mathcal{P}_q = \{[\mathcal{P}_q]_{k,\ell}\}_{\{k,\ell\}\subset\mathcal{I}_q}$, where the $M_k \times M_\ell$ (k,ℓ)-th block of $\mathcal{P}_q$, $[\mathcal{P}_q]_{k,\ell}$, is defined as

$$[\mathcal{P}_q]_{k,\ell} = \begin{cases} I_{M_k} - D_{qk}^{\mathsf{T}}(\mathcal{D}_q\mathcal{D}_q^{\mathsf{T}})^{-1}D_{qk}, & \text{if } k = \ell, \text{ and } k \in \mathcal{I}_q, \\ -D_{qk}^{\mathsf{T}}(\mathcal{D}_q\mathcal{D}_q^{\mathsf{T}})^{-1}D_{q\ell}, & \text{if } k \neq \ell, \text{ and } \{k,\ell\} \subset \mathcal{I}_q. \end{cases} \tag{8}$$

Likewise, we rewrite the $i_q \times 1$ block vector $f_q = \text{col}\{[f_q]_k\}_{k\in\mathcal{I}_q}$, with the $M_k \times 1$ k-th block entry

$$[f_q]_k = D_{qk}^{\mathsf{T}}(\mathcal{D}_q\mathcal{D}_q^{\mathsf{T}})^{-1}b_q.$$

Then, each agent k in the network is expanded into a cluster of j_k virtual sub-agents, $\{k_m\}_{m=1}^{j_k}$, so that each sub-agent k_m is only involved in one constraint [1]. Let $\mathcal{I}_{e,q}$ be the set of sub-agent indices involved in the q-th constraint, for any $q = 1, \ldots, Q$. Then, if $\ell \in \mathcal{I}_q$ holds for some agent ℓ and constraint index q, it follows that there is a unique sub-agent ℓ_n, where $n \in \{1, \ldots, j_\ell\}$, such that $\ell_n \in \mathcal{I}_{e,q}$. Now, if a sub-agent $k_m \in \mathcal{I}_{e,q}$, for any $m = 1, \ldots, j_k$, we proceed to introduce the notations $\mathcal{P}_{k_m}$ and f_{k_m} as the k-th block row of $\mathcal{P}_q$ and f_q, respectively.

In our privacy-preserving diffusion strategy, we initialize $\boldsymbol{w}_k(-1) = 0$ for every agent k in the network. Given data $\{\boldsymbol{d}_k(i), \boldsymbol{u}_k(i)\}$ for each time instant $i \geq 0$, and for each agent $k = 1, \ldots, N$, we perform the following steps iteratively:

1. Adaptation. Each agent k updates the current estimate $\boldsymbol{w}_k(i-1)$ with respect to (*w.r.t.*) $\boldsymbol{w}_k^o = w_k^o$ to an intermediate estimate $\boldsymbol{\psi}_k(i)$ by following the stochastic gradient descent (SGD) algorithm

$$\boldsymbol{\psi}_k(i) = \boldsymbol{w}_k(i-1) + \frac{\mu_k}{j_k}\boldsymbol{u}_k(i)\left(\boldsymbol{d}_k(i) - \boldsymbol{u}_k^{\mathsf{T}}(i)\boldsymbol{w}_k(i-1)\right) \tag{9}$$

where $\mu_k > 0$ is the step-size parameter at agent k.

2. Exchange. Each agent k collects estimates $\{\boldsymbol{\psi}'_\ell(i)\}$ from neighboring agents $\{\ell \in \mathcal{N}_k\}$

$$\boldsymbol{\psi}'_\ell(i) = \begin{cases} \boldsymbol{\psi}_\ell(i) + \boldsymbol{n}_\ell(i), & \text{if } \ell \in \mathcal{N}_k, \text{ and } \ell \neq k, \\ \boldsymbol{\psi}_k(i), & \text{if } \ell = k \end{cases} \tag{10}$$

where the random additive noise vector $\boldsymbol{n}_\ell(i)$ is of size $M_\ell \times 1$.

3. Projection. For each of the j_k linear equality constraints that agent k is involved in, do

$$\boldsymbol{\phi}_{k_m}(i) = \mathcal{P}_{k_m} \cdot \operatorname{col}\left\{\boldsymbol{\psi}'_\ell(i)\right\}_{\ell \in \mathcal{I}_q} - f_{k_m} \tag{11}$$

for any $k_m \in \mathcal{I}_{e,q}, m = 1, \ldots, j_k$, and which generates a total of j_k intermediate estimates $\{\boldsymbol{\phi}_{k_m}(i)\}_{m=1}^{j_k}$.

4. Combination. Each agent k takes the average over j_k intermediate estimates $\{\boldsymbol{\phi}_{k_m}(i)\}$, and obtains a new estimate, $\boldsymbol{w}_k(i)$, of the unknown parameter vector $\boldsymbol{w}_k^o = w_k^o$

$$\boldsymbol{w}_k(i) = \frac{1}{j_k} \sum_{m=1}^{j_k} \boldsymbol{\phi}_{k_m}(i). \tag{12}$$

Remark 1: The difference between the proposed privacy-preserving diffusion strategy (9) to (12) and the existing scheme in [1] is in the exchange step. Specifically, in order to protect each individual task $\boldsymbol{w}_k^o$ against privacy leakage, each agent k sends a noisy intermediate estimate $\boldsymbol{\psi}'_k(i)$, instead of the true estimate $\boldsymbol{\psi}_k(i)$ as in [1], to its neighboring agents. We call $\boldsymbol{n}_k(i)$ a *privacy mechanism noise*.

To allow a distributed implementation of the privacy mechanism, we make the following assumption.

Assumption 2. *(Privacy mechanism noise) The entries of $\boldsymbol{n}_k(i)$ at time i, for any $k = 1, \ldots, N$, are independent and identically distributed (i.i.d.), with zero mean and a time-varying variance of $\sigma_{n,k}^2(i)$. The random noises $\{\boldsymbol{n}_k(i)\}$ are white over time and space. The random process $\{\boldsymbol{n}_k(i)\}$ is independent of any other random processes.*

From Assumption 2, each agent k generates the noise $\boldsymbol{n}_k(i)$ independently of other agents in the network, and also independently over time instants i. We also have

$$R_{n,k}(i) \triangleq \mathbb{E}\left[\boldsymbol{n}_k(i)\boldsymbol{n}_k^{\mathsf{T}}(i)\right] = \sigma_{n,k}^2(i) I_{M_k}, \tag{13}$$

which is a time-varying matrix.

For the utility achieved by the network of agents, we consider the steady-state network MSD [30, p.583]

$$\text{MSD}_{\text{net}} = \lim_{i \to \infty} \frac{1}{N} \sum_{k=1}^{N} \mathbb{E}\|\boldsymbol{w}_k^o - \boldsymbol{w}_k(i)\|^2, \tag{14}$$

where a smaller MSD_{net} gives a better utility. Let

$$U_{kk}(i) = \mathbb{E}\left[(\boldsymbol{w}_k^o - \mathbb{E}\boldsymbol{w}_k^o)(\boldsymbol{\psi}'_k(i) - \mathbb{E}\boldsymbol{\psi}'_k(i))^{\mathsf{T}}\right] \tag{15}$$

$$R_{\psi',k}(i) = \mathbb{E}\left[\left(\boldsymbol{\psi}'_k(i) - \mathbb{E}\boldsymbol{\psi}'_k(i)\right)\left(\boldsymbol{\psi}'_k(i) - \mathbb{E}\boldsymbol{\psi}'_k(i)\right)^{\mathsf{T}}\right] \tag{16}$$

for any agent $k = 1, \ldots, N$. Let

$$\widehat{\boldsymbol{w}}_{k|\psi'_k}(i) = U_{kk}(i) R_{\psi',k}^{-1}(i)\left(\boldsymbol{\psi}'_k(i) - \mathbb{E}\boldsymbol{\psi}'_k(i)\right) + \mathbb{E}\boldsymbol{w}_k^o$$

be the linear least-mean-square estimator (l.l.m.s.e.) [31, p.66] of $\boldsymbol{w}_k^o$ at time instant i, given $\boldsymbol{\psi}'_k(i)$. Our goal is to determine the variances of the privacy mechanism noises $\{\sigma_{n,k}^2(i)\}$ to

$$\begin{aligned} &\min \text{MSD}_{\text{net}} \\ &\text{s.t. } \mathbb{E}\left\|\boldsymbol{w}_k^o - \widehat{\boldsymbol{w}}_{k|\psi'_k}(i)\right\|^2 \geq \delta_k, \text{ for } k = 1, \ldots, N, i \geq 0 \end{aligned} \tag{17}$$

for non-negative thresholds $\{\delta_k \geq 0\}$, which are chosen according to privacy requirements.

Remark 2: In (17), it is required that at each time instant $i \geq 0$, the *expected* squared distance $\left\|\boldsymbol{w}_k^o - \widehat{\boldsymbol{w}}_{k|\psi'_k}(i)\right\|^2$ over all realizations of $\boldsymbol{w}_k^o$ is no smaller than the predefined parameter δ_k. This provides an inference privacy constraint on the ability of a neighboring agent to agent k in accurately estimating $\boldsymbol{w}_k^o$ on average.

4. PRIVACY MECHANISM NOISE DESIGN AND CONVERGENCE ANALYSIS

In this section, we present an approximate solution to (17) by deriving a sufficient condition for the privacy constraint in (17). We are also able to show that the proposed variances $\{\sigma_{n,k}^2(i)\}$ converge as $i \to \infty$ for each agent k.

We start with the following sufficient condition for the variance of the privacy mechanism noise $\sigma_{n,k}^2(i)$ to satisfy the privacy constraint in (17) for each agent k and each time instant $i \geq 0$.

Theorem 1. *(Sufficient condition) It holds that if*

$$\sigma_{n,k}^2(i) \geq \frac{\text{Tr}\left(U_{kk}^{\mathsf{T}}(i) U_{kk}(i)\right)}{\text{Tr}\left(W_{kk}\right) - \delta_k} \tag{18}$$

for any agent k and any time instant $i \geq 0$, and where the quantity $U_{kk}(i)$ is defined by (15)*, then the privacy constraint in (17) is satisfied.*

Note that the steady-state network MSD, MSD_{net}, is a monotonically increasing function *w.r.t.* the steady-state variances of the privacy mechanism noises $\{\sigma_{n,k}^2(i)\}$ as $i \to \infty$ (see Theorem 1 in [29] for details). Then, we set for all k and all $i \geq 0$

$$\sigma_{n,k}^2(i) = \frac{\text{Tr}\left(U_{kk}^{\mathsf{T}}(i) U_{kk}(i)\right)}{\text{Tr}\left(W_{kk}\right) - \delta_k}, \tag{19}$$

which is the smallest value that satisfies the sufficient condition (18). Let

$$\boldsymbol{w}_e^o = \operatorname{col}\left\{\mathbb{1}_{j_k} \otimes \boldsymbol{w}_k^o\right\}_{k=1}^N, \; \boldsymbol{\psi}'_e(i) = \operatorname{col}\left\{\mathbb{1}_{j_k} \otimes \boldsymbol{\psi}'_k(i)\right\}_{k=1}^N,$$

where $\mathbb{1}_M$ denotes an $M \times 1$ vector with all its entries equal to one, and the subscript 'e' indicates the extended version of the corresponding quantity after the virtual sub-agents are introduced into the network. Then, the quantity $\{U_{kk}(i)\}$ can be evaluated by formulating the recursion for the covariance matrix

$$\mathcal{U}_e(i) = \mathbb{E}\left[(\boldsymbol{w}_e^o - \mathbb{E}\boldsymbol{w}_e^o)(\boldsymbol{\psi}'_e(i) - \mathbb{E}\boldsymbol{\psi}'_e(i))^{\mathsf{T}}\right]$$

for any time instant $i \geq 0$, with an initial value $\mathcal{U}_e(0)$ (see Section IV-B in [29] for details).

Now, we proceed to show that the proposed variance sequence $\{\sigma_{n,k}^2(i)\}$ in (19) for each agent k is bounded and convergent. We start by noting that $\{0 \leq \delta_k < \text{Tr}\left(W_{kk}\right)\}$ is required in order to ensure that $\{\sigma_{n,k}^2(i) > 0\}$. This follows from (19), where the

numerator $\mathrm{Tr}\left(U_{kk}^{\mathsf{T}}(i)U_{kk}(i)\right) > 0$ since the matrix $U_{kk}^{\mathsf{T}}(i)U_{kk}(i)$ is symmetric positive semi-definite. Then, it follows from Section IV-C in [29] that $\lim_{i\to\infty} U_{kk}(i) = W_{kk}$. Substituting into the right hand side of (19) gives

$$\lim_{i\to\infty} \sigma_{n,k}^2(i) = \frac{\mathrm{Tr}\left(W_{kk}^{\mathsf{T}} W_{kk}\right)}{\mathrm{Tr}\left(W_{kk}\right) - \delta_k}. \tag{20}$$

5. SIMULATION RESULTS

In this section, we test performance of the proposed privacy-preserving multitask diffusion algorithm in terms of network inference privacy and network MSD. For comparison, we also test performance of the multitask diffusion algorithm [1] and the non-cooperative least-mean-squares (LMS) algorithm, where each agent k updates estimate of $\boldsymbol{w}_k^o$ from $\boldsymbol{w}_k(i-1)$ to $\boldsymbol{w}_k(i)$ by following the LMS algorithm [31, p.165]. Specifically, in the test of privacy-preserving performance, we consider at time instant $i \geq 0$: (a) for the multitask diffusion algorithm without privacy mechanism noises, a neighboring agent $\ell \in \mathcal{N}_k\backslash\{k\}$, where $\mathcal{N}_k\backslash\{k\}$ stands for the set after removing agent k from $\mathcal{N}_k$, uses both intermediate estimates $\{\boldsymbol{\psi}_\ell(i), \boldsymbol{\psi}_k(i)\}$ to infer $\boldsymbol{w}_k^o$; (b) for the proposed privacy-preserving multitask diffusion algorithm, a neighboring agent $\ell \in \mathcal{N}_k\backslash\{k\}$ uses estimates $\{\boldsymbol{\psi}_\ell(i), \boldsymbol{\psi}_k'(i)\}$ to infer $\boldsymbol{w}_k^o$; and (c) for the non-cooperative LMS algorithm, a neighboring agent $\ell \in \mathcal{N}_k\backslash\{k\}$ uses its own estimate $\boldsymbol{w}_\ell(i)$ to infer $\boldsymbol{w}_k^o$. Let $n_k = |\mathcal{N}_k|$ be the cardinality of $\mathcal{N}_k$. Now, we proceed to introduce the following mean-square errors to quantify the network inference privacy of local parameters $\{\boldsymbol{w}_k^o\}$ at each time instant i:

$$\xi_{\text{net}}^{\text{coop, noise}}(i) = \frac{1}{N}\sum_{k=1}^{N}\frac{1}{n_k-1}\sum_{\ell\in\mathcal{N}_k\backslash\{k\}}\mathbb{E}\left[\left\|\boldsymbol{w}_k^o - \widehat{\boldsymbol{w}}_{k|\{\psi_k',\psi_\ell\}}(i)\right\|^2\right] \tag{21a}$$

$$\xi_{\text{net}}^{\text{coop, w/o noise}}(i) = \frac{1}{N}\sum_{k=1}^{N}\frac{1}{n_k-1}\sum_{\ell\in\mathcal{N}_k\backslash\{k\}}\mathbb{E}\left[\left\|\boldsymbol{w}_k^o - \widehat{\boldsymbol{w}}_{k|\{\psi_k,\psi_\ell\}}(i)\right\|^2\right] \tag{21b}$$

$$\xi_{\text{net}}^{\text{ncop}}(i) = \frac{1}{N}\sum_{k=1}^{N}\frac{1}{n_k-1}\sum_{\ell\in\mathcal{N}_k\backslash\{k\}}\mathbb{E}\left[\left\|\boldsymbol{w}_k^o - \widehat{\boldsymbol{w}}_{k|w_\ell}(i)\right\|^2\right] \tag{21c}$$

where the superscripts "coop, noise", "coop, w/o noise", and "ncop" denote the quantities for cooperative case with privacy mechanism noises, cooperative case without privacy mechanism noises and non-cooperative case, respectively.

As shown by Fig. 1a, we consider the case when there are $N = 6$ agents in the network. The random data $\{\boldsymbol{u}_k(i), \boldsymbol{v}_k(i)\}$ are independent, normally distributed with zero mean, and white over time and space. The lengths of the unknown parameter vectors $\{\boldsymbol{w}_k^o\}$ are $\{M_k = 2\}$. The agents in the network are involved in $Q = 5$ linear equality constraints, each of the form [1]:

$$\sum_{k\in\mathcal{I}_q} d_{qk} w_k + b_q = 0$$

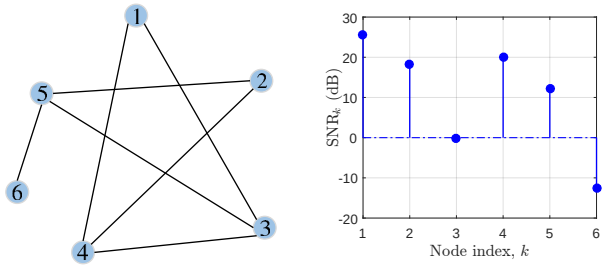
with the scalar parameters $\{d_{qk}, b_q\}$ randomly selected from $[-3, -1] \cup [1, 3]$. Let

$$\mathrm{SNR}_k = 10\log_{10}\left(\mathbb{E}\left[(\boldsymbol{u}_k^{\mathsf{T}}(i)\boldsymbol{w}_k^o)^2\right]/\sigma_{v,k}^2\right)$$

Table 1: Steady-state Network MSD.

	Multitask Diffusion [1]	Proposed Algorithm	Non-coop. LMS
$\mathrm{MSD}_{\text{net}}$ (dB)	-7.065	-3.087	-2.421

be the signal-to-noise ratio (SNR) at agent k. Then, the parameters $\{R_{u,k}, W_{kk}, \mathbb{E}\boldsymbol{w}_k^o, \sigma_{v,k}^2\}$ are adjusted to make $\{\mathrm{SNR}_k\}$ as shown by Fig. 1b. For the step-size parameters, we set $\{\mu_k/j_k = 0.02\}$ in the cooperative cases, and $\{\mu_k = 0.02\}$ in the non-cooperative case. In addition, we set the thresholds $\{\delta_k = 0.3\mathrm{Tr}\left(W_{kk}\right)\}$. Fig. 2 shows the network inference privacy, defined by (21), learning curves of the tested strategies, in order to evaluate the privacy-preserving performance of the related schemes. In addition, Table 1 shows the steady-state network MSD defined by (14), which are averaged over 10000 independent realizations of $\{\boldsymbol{w}_k^o\}$. It is clear from Fig. 2 and Table 1 that under the tested privacy requirement, the proposed privacy-preserving multitask diffusion strategy is able to balance the trade-off between estimation accuracy and privacy protection.



(a) (b)

Fig. 1: Network topology consisting of $N = 6$ agents (left) and SNRs across the agents (right).

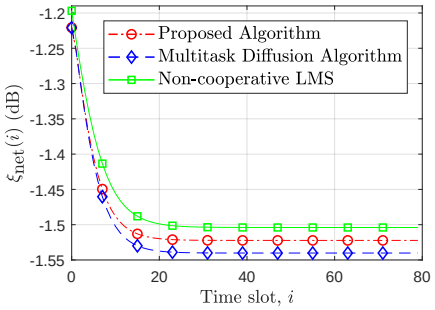


Fig. 2: Network inference privacy learning curves.

6. CONCLUSION

We have developed a privacy-preserving diffusion strategy over multitask networks, which is able to protect each agent's local task by adding a privacy mechanism noise before sharing with its neighbors. We have proposed a utility-privacy optimization trade-off to determine the amount of noise to add. We have derived a sufficient condition for the powers of the privacy mechanism noises which satisfies the proposed privacy constraints. We have shown that the proposed powers are bounded and convergent. We have presented simulation results to demonstrate that the proposed scheme is able to balance the trade-off between network MSD and network inference privacy.

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